Subject: Insane crazy (fun) mod idea (roofgnomes)
Posted by Anonymous on Sat, 11 May 2002 02:46:00 GMT
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hey im sorry 2 break yer hearts or anything but...1.) that was jus done on the tutorials,2.) do you have any idea how many polygons those heads have?3.) you cant have meshsmooth when exporting your files4.) your mod would be novel for about 10 mins, then we would realize its not as good as playing normal renegade5.) WHY GNOMES!?!?!? (they r goblins anyway)but wat the hell if u can get sum1 2 do it, sure