Hey, i have successfully implemented a fanmade vehicle into my maps PT's.
I call it "successful" only if I place the always.dbs into the data directory along with the mix map.
But the problem is, when ever I place this always.dbs into the data directory, I no longer see
server listings on the WOL. And without the Always.dbs it no longer includes them. So either way,
its a pain in the ass.

But thats not what I am trying to get through here.
What I am wanting is, to have the extra fanmade vehicle available on the PT without having to put
the the LE created always.dbs in the data directory.

I know this is possible to do, after playing on City_FlyingSE & Temple_DM, I just haven't a clue on
how to do it myself.

Any help will be much appreciated.

Thanks.
Andy.