
Subject: Renegade Alert Allied Redeye SAM Launcher
Posted by [Aircraftkiller](#) on Fri, 16 Jul 2004 22:32:21 GMT

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lol... The problem here is that the missile and the launcher both have little detail, and are generally not the most dull objects in the world. The Army made them from glossy fiberglass, so that's what I made them look like.

Just because I made something with little detail doesn't mean I'm not capable of doing anything better. What's the point of giving something a lot of attention that it doesn't need? There's no reason to "add detail for the sake of detail," when it already satisfies the requirements of looking like the original object.
