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Subject: Repair Gun alt fire

Posted by [Founder of YASA](#) on Sun, 18 Jul 2004 06:44:19 GMT

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It throws the game into complete unbalance considering Hotwire/Tech now have far better chance of blowing up a building. Plus Tech/Hotwire become carrying an unlimited ammo Volt Auto Rifle. It just a really dumb idea to massively improve Tech/Hotwire and Engineer to killing machines

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