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Subject: My first vehicle (MRLS)

Posted by [Demolition man](#) on Fri, 20 Aug 2004 19:55:47 GMT

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CnCsoldier08Polycount?

If you did make it..you are wasting polygons on the wheels..they don't need to be that round..make them like 12 sided.its not for renegade so... i use it for soldner they use 60 polys a wheel so did i... total is 3708. It could be uptimized a bit more but we keep all models between 2000 and 5000 so.

O and i made 2 weapons before i did this one tho

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