Subject: Two scripting ideas...
Posted by npsmith82 on Thu, 02 Sep 2004 20:57:50 GMT

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Lance3066You forgot one thing, if you lose connection and then your barracks dies you have a very large advantage than before.Well, in that case there'd have to be a condition that you MUST have a barracks/HoN to spawn as advanced characters (easy solution).
SEALAlso, if the barracks is gone, and you're the only mobius left, and you are about to be killed...someone desperate enough could unplug their modem and keep their character.
Personally, I don't get disconnected enough for this to be a real concern for me.
Same.