
Subject: C&C_Niagra

Posted by [msgtpain](#) on Sat, 04 Sep 2004 01:04:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

Aircraftkiller"Not a gameplay concern = admittance of it not being a problem" is really scraping the barrel for stuff to pick fights with. If you weren't so eager to try and shit on me, you might look a bit deeper into what I said... Because, when I said "it's not a gameplay concern" I pretty much meant just that. It's a graphical problem which is unimportant and can be fixed in spare time during the ...drumroll please... ongoing public beta test of RA! Who'd of thought that we would find problems that need to get fixed in a public beta test?

You tell him is maps are shit because of XXX
someone points out that your maps do XXX just the same
You justify your errors by stating that they aren't a gameplay concern..

it's a vicious cycle that I'm surprised you can't see with your vast intellect.. But I must ask.. If it's just a gameplay concern, and it'll be fixed when people point them out to you, why do his maps suck when they have them, but yours don't?

because Quote: You're Ack
