Subject: scripts.dll 2.0, what will be in it

Posted by jonwil on Tue, 28 Sep 2004 01:13:04 GMT

ok the "use a callback system (making it easier to write your own code that does e.g. "search all the objects, if object = medium tank, do this to it" " idea is not going to happen.
Mainly because there are too many functions that do various different things to make the idea work.