
Subject: Attempts for adding new strategies in renegade
Posted by [Cypher195](#) on Thu, 30 Sep 2004 08:33:29 GMT
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Well this is my first post in this site, now I'm trying to find new strategies for renegade that have never been attempted before (I hope none of what I am saying is said before by someone else)

ok here goes nothing.....

1st strategy : I call it "score drain" (best used for nod flame tanks)
prerequisites: Friendly fire ON

now lets say you're on nod, get an engineer type character and buy a flame tank, now put a remote c4 on the muzzles (that's what they're called, right? the place where the projectiles come out from tanks, weapons?) now just to make sure it works hop in and start shooting small bursts of flame, if you placed the remote c4s correctly, you'll notice that:

- 1- you health is decreasing.
- 2- if you're shooting something it gets no damage or less than the ordinary damage.
- 3- your score is decreasing.

now now I don't want to decrease my OWN score, it's the enemy's score I need to decrease, so get in and start moving around for the remote c4s to become "invisible" then pretend to be stupid and dump your tank somewhere in the field, now if an enemy takes the empty tank and starts to attack your base with it, he will be losing more score than he is gaining (because he is hitting himself)

there are downsides to this strategy (nothing is perfect you know) for instance:

- 1- remote c4s count in the 30 mines limit.
- 2- if you get killed, your remote c4s will vanish, meaning you just gave up a flame tank to the opponent (so it's better to let someone dump the tank, or place the c4s)
- 3- if the enemy notices the existence of your remote c4s, he might just remove them, giving them an easy $30 \times x$ score (where x is the number of remotes you placed)
- 4- there may be other flaws, but I haven't noticed them yet.

you can also do it for other tanks, but it isn't guaranteed.

now I'm just trying to add a strategy to the game, so I hope I didn't say anything wrong.... (also, forgive me for any spelling, grammar mistakes in this post)
