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Subject: CNC Reborn : Various Updates

Posted by [Spice](#) on Thu, 21 Oct 2004 01:03:45 GMT

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The decision has been made to remake all vehicles from the old Beta , of Reborn. The bombers foild will open when dropping bombs and close when not.

Model/UVW Unwrap: Permagrin

Texture: Renardin (Photoshop)

<http://www.reborn.communityteam.de/renardin/forum/viewtopic.php?t=1479>

And the RPG Tower componet was also finally textured. The Vulcan and SAM componets still are awaiting UVW unwraps.

Model: Sod.X

UVW Unwrap: Exdeath7

Texture: Renardin

<http://www.reborn.communityteam.de/renardin/forum/viewtopic.php?t=1477>

Finally the Nod pistol. This will be carried , well , by nod soldiers. I'm sure we all know what it is used for.

Model: Sod.X

UVW Unwrap: Nightcrawler

Texture: Renardin

Rigging: Nightcrawler

In-Game:

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