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Subject: Re: HAHHAHAH, pLANET sIDE IS nOWHERE cLOSE TO rEnEgAdE  
Posted by [Imortal](#) on Sun, 06 Apr 2003 20:27:10 GMT

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policepoliceman planet side is this, renegade got alot more texture than that sh1t, does but sorry to those people who are paying a monthly fee, but your getting raped in the A\$\$ and i recomend you to play renegade, cuz its alot more bettter than Planet Side crap, cuz its just dumb, the gameplay is dumb, the creators are dumb, and do you know how many people signed up for that....

1000 in North America ( Canada )  
6254 in U.S.A ( United States Of America )

and renegade

9005 In Asia  
6654 In North America  
12500 In U.S.A

All Respects  
Peace OUt

your a retard. the cost of the game will be about 45\$ and comes with 1 month free (each month is about 10 bucks). Perhaps you people have no idea how much it costs to run ANY game server to have 5000 peers (the have an OC-92 connection per server with 4 servers, each oc costs 10,000 a month x 4 = 40,000 in bandwidth costs per month) so if you pay 10 a month and they get 10000 people that equals 100,000 a month, - the 24/7 live tech support, - the weekly updates/patches, - an assload of other stuff i cant remember) so if you cant pay \$0.33 a day to play what is arguable the best team based FPS ever created then thats fine, we probably wouldnt want you whiney, closed mind bitches in the game anyways. oh and to clarify some stuff up, renegade = player hosted server = not mmofps, planetside = 1 big "map" with 10000 people on it battling to control base scattered strategically around the world. there are 8 continents in the game, with about 20 bases on each continent. Once your empire controls all bases on one continent, your enemys can no longer go through the gate to that continent and can only use drop pods from a hart to get in. the game poses more challenge, and requires teamwork unlike renegade where a single person can do everything...this probably wouldnt interest most of you people who play renegay on the 20v20 servers and havent ever had a 8v8 clan game using voice comm and dont understand how much more skill is required to make sacrifices for the group (distracting an enemy knowing your gonna die while your m8 hacks the base) stuff like that is key to planetside. il just shut up now, cause im speaking to deaf ears.

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