Posted by WNxCABAL on Wed, 24 Nov 2004 12:00:33 GMT
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How do you make a tree in RenX?
I understand how to actually make the template of a tree, its a cylinder with aload of planes
sticking out of it. (so my mind tells me)

For the leaves of the tree I know it is a texture that has a picture of leaves in a black background.

What exact settings do you use in the Material Editor so that it makes the black background
transparent/invisible?

Hope you get what I mean.

Cheers,

Andy.

Oh, and this is for an Xmas map for december.
http://www.tfwclan.com/forum/forum_posts.asp?TID=1620&PN=0&TPN=1