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Subject: Unbalance on Snow

Posted by [Aircraftkiller](#) on Tue, 07 Dec 2004 00:58:26 GMT

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And you'd know, seeing as how you've been playing since 3 December of 2001. Since the days of World Leaders, (-WL-) the clan I was in, devastating the clan rankings.

I know how to play against organized teams. I've played with them plenty of times.

What I think you're missing here is the fact that the APC can do nothing if people are destroying it. Granted it may kill a few people, but the time it takes to get 200 credits (500 for APC, short trip to Airstrip through cave, 700 for Artillery, add it up... 2-4 credits a second) you'd already have a LCGBH or some sort of anti-armor unit. You can't expect to use the same strategy on every level and assume it will always work. Things change, people change, levels change, get used to it and adapt to win. I had no trouble with playing on Nod with the Snow level a few days ago, and when it was first released.

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