
Subject: CounterStrike: Source screenshots

Posted by [cheesesoda](#) on Thu, 23 Dec 2004 19:53:36 GMT

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If you die, you have to wait until your team wins/loses either by killing each other or successfully performing your objective. Your objectives are determined by what team you are on. Some maps, if you are a Counter-Terrorist, you have to rescue hostages (ie. Office). Other maps, if you are a Terrorist, you have to plant a bomb and have it explode (ie. Dust).

You have to have money in order to buy your weapons. You generally start off with \$800. That limits the game to a pistol round. If your team wins, you get more money, if your team loses, you still get some. If you kill someone, you get \$350 for each kill. Your money is limited to \$16,000.
