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Subject: Making .Mix file with Level Edit Dev, Always.DBS trouble  
Posted by [Tunaman](#) on Thu, 20 Jan 2005 01:38:07 GMT

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Whenever I export my mix to my data folder, it overwrites my previous always.dbs... and if i export it to something besides my data folder and just move my mix, whenever you load it, it's just a blue ball....

Anybody know of a way around this problem?

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