

---

Subject: Cuttin stuff

Posted by [Sir Phoenixx](#) on Wed, 09 Feb 2005 03:16:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Make an object in the shape of how you want the hole/tunnel/etc. to be, then just select the box, click on the drop down menu on the right under the "Create" tab, select "Compound Objects", click on "Boolean", then click on "Pick Operand B", and click on the other object, and that's it. Using boolean isn't complex enough to need a tutorial, it's just selecting the objects and clicking two buttons and a menu item.

---