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Subject: Server Side Core Patch 1.3 Released (including BRenBot 1.41)

Posted by [zunnie](#) on Thu, 10 Feb 2005 00:49:35 GMT

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Hmm.. i had some weird bugs with the AFK kick thing. It kicked people who were not actually AFK :/ and also when the server has just 1 player in it, it will kick the player after a while :S

So, based on this -in my view- its better to disable it

Ill edit the post about AFK thing and explain why i think it should be disabled

For the server2.ini:

I made the new maps i added for the vehicle crates to work properly a different color so you can easily 'copy & paste' them into your own server2.ini if you decide to not use the entire setup

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