Subject: VertexPaint - Different Brush Sizes..
Posted by Naamloos on Tue, 15 Feb 2005 21:32:50 GMT
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Quote:I always wanted to know if there was a way to export your terrain from gmax and use the texturing meathods in LE heightfield to texture. Textruing in height field is so easy.

IF you somehow got info on this... Tell me... I hate texturing in Gmax/renX.