Subject: Server Crashes Posted by mac on Fri, 25 Feb 2005 08:50:22 GMT View Forum Message <> Reply to Message

That option in brenbot just deletes the archive files created by brenbot.

Gamelog.txt is not deleted for obvious reasons, as you can never be sure if you loose important data. BRenBot doesn't read it from the start when it gets too large though.

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