Subject: Renegade freezes with new video card
Posted by NeoSaber on Mon, 14 Apr 2003 17:51:05 GMT

I am using the 43.45 drivers, I've reinstalled them twice just to be sure. I tested D3D through Dxdiag and it says it all works fine.

I always run my monitor and all games at 800x600, unless a game can't run in that resolution.

Here's a list of games that work, in case it helps.

C&C: Generals
Soul Reaver 2
Warcraft 3
Mechwarrior 3
Homeworld: Cataclysm

A couple Renegade related programs also are having problems. Gmax wouldn't work with D3D so I switched it to OpenGL and it works now. Level Edit worked fine until Renegade's problem evolved into a total freeze, now it freezes as well.