Subject: Could a program be made...
Posted by flyingfox on Wed, 09 Mar 2005 00:37:05 GMT
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in a few months I might be able to make a server-side mod for this (armed with enough visual basic knowledge) but I haven't yet learned how to make things that interact with games, notably renegade. maybe you guys (BHS) could release a quick tutorial on what you must do to make things for the game. there are too few of us here that know how...