Subject: co-op
Posted by icedog90 on Thu, 10 Mar 2005 01:23:39 GMT

FMrebornicedog90They have a player that joins the other team that isn't controlled by anyone... it just sits there unattended from a separate computer.

that isn't true, it is a modified server.dat that allows you to disable team rebalancing when the map ends, and a irc script that uses the !forcetc command to move all players onto GDI. Trust me

Actually, FanMaps used to do this, so it was true.