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Subject: RG

Posted by [SycoSnipe](#) on Tue, 15 Mar 2005 07:46:19 GMT

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well i ditched the snipemod (old) and used SSaow in the CorPatch bundle thing i just disabled everything... accept snipers, it seems to work ok.. but i need gamelogging and such.. which the old snipe mod didnt have working.

Ive seen a few servers running the same kind of server side mod, which included a few unique features: No tiberium damage, no spawnkill(but a horrible bug), and infinite ammo.

I would like this one, but asside from the server running this doesnt exist, unless any of you would kindly point me in the direction

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