
Subject: Map Release

Posted by [IRON FART](#) on Sun, 20 Mar 2005 09:06:36 GMT

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Well I got Renegade working again, and I tested it in a LAN game.

It's a pretty nice map. The campfire is awesome. Especially on the Sniping_Weather map where you can see the enemy's fire.

I really like the layout and how it looks, but I could suggest some improvements.

-If the purchase terminals can be resized, resize them to fit those flags, so you can walk in between the flags.

-Sniping is not much fun without close range sniping. Perhaps adding in a small chain of islands and shallow water would help.

-If you are really adventurous, you should add a flowing water effect in between the two islands.
