Subject: Spawners
Posted by danpaul88 on Sat, 26 Mar 2005 21:43:58 GMT

short answer....no

renegade was not designed to support that

EDIT: however i guess you could setup a bot (like brenbot) that can also be set to kick people after 5 deaths....but tht would take a LOT of code, and they could still rejoin, unless you kicked them with 24 hour ban and reallowed them after map change.....but it seems too much work 2 me
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