Subject: No SDK for BF2 lol?

Posted by Deactivated on Sun, 27 Mar 2005 10:44:53 GMT

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Sir PhoenixxIt's the same situation with Renegade, it didn't come with an SDK but an editor, and yet we managed to add many new features and change stuff that weren't accessible from the editor.

Read the whole post.
CommandoSRNo SDK means that if there's something that is missing from the engine, it cannot be added (unless you went to hacking files).

Hacks should be avoided as much as possible. If you have to reverse-engineer the game to add new features, you should know that the game isn't capable of   what you want to do.