
Subject: Command & Conquer Coming to PSP
Posted by [Chronojam](#) on Tue, 29 Mar 2005 23:08:33 GMT
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Sir Phoenixx

The PSP's controls would still be good for an RTS. You can use the analog stick/nub as the cursor (like a mouse), X for selecting, Square for deselecting, O and the direction buttons for creating groups, Triangle and the direction buttons for making bookmarks to quickly go back to a certain area. Select to access the building menu, and Start to pause/options.

Bullshit. It's hard to play simple ol' TS on a real computer with a little accupoint cursor controller, I doubt it'd become suddenly easier with less keybinds to pick from.
