Subject: Scripts.dll 2.1 Released
Posted by Ripintou on Mon, 18 Apr 2005 00:15:59 GMT
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For those that don't know what it does -

Only way to really explain is to download it and follow directions in the readme file. Basically, you rename your current Scripts.dll file in your Renegade directory to Scrips2.dll and replace with the latest Scripts.dll in the .zip file (no need for all other files).

Messages are changed, drop-off levels, commands, game play special effects etc, etc. It's a real must have. In addition, BHS has a BHS.dll you may want to drop in your Renegade directory too. These .dll's won't give you the "version mismatch" message if you play SP/MP. They are strictly beneficial to the game only.

Sorry I should have explained in first post