
Subject: SSCP1's unbalance to C&C_Field.mix
Posted by [Crimson](#) on Tue, 19 Apr 2005 20:13:23 GMT
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I actually allow 'buddy wall jumping' on my server because I feel that in real life, someone could give you a 'leg up' over the wall. Yes, I know Renegade isn't real life, and I don't allow this "tactic" to be used to get you up where the enemy must also "buddy jump" like into places on buildings that you aren't meant to go.
