Subject: CP2 Weather

Posted by Jzinsky on Sat, 23 Apr 2005 01:02:32 GMT

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Which leads me on to another idea, seeing as snipers can't see into the fog, how about an infra red scope, for extra cost of course.

Come to think of it how about a whole weapons upgrade option? Not sure how it could be done but maybe by adding an extra building, giving you the option of extra armour or making your current weapon do more damage?