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Subject: Suggestion for CP2,to make Renegade..nice. :P

Posted by [RTsa](#) on Fri, 29 Apr 2005 09:10:57 GMT

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Some just don't understand what others are talking about... :rolleyes:

Quote:Anyway,i was thinking,why not make some of the buildings a little more visually pleasant. i recall Commando/SeaMan replaced the MP in-game obelisk with the far nicer,Single Player game model. why not the same thing for the rest of them? i just mean the outside aggregates,not the insides. it would look very nice to see better,more eye appeasing models ingame,instead of those craptastic models we already have.

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