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Subject: Re: Command & Conquer Renegade (Reborn)

Posted by [Lijitsu](#) on Sat, 04 Jun 2005 07:06:48 GMT

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PermaGrin wrote on Fri, 03 June 2005 17:29 We are not making this to "be number one", we are making for the same reason Tib Dawn drew us to Renegade. We wonder what it would be like to walk around and experince the Tib Sun world from first person and battle it out like you do in Renegade.

Dude, i played Renegade because i got it in a WestWood Multi-Game Pack. I got C&C Tiberian Sun, C&C Red Alert 2, C&C Red Alert 2: Yuri's Revenge, and C&C: Renegade. I saw that Renegade was a FPS, and decided to try it out. I never even knew that there WAS a Tiberian Dawn game out before i started playing. Actually, even AFTER i started playing, i still didnt know. It took me a good year to get the information, and another year before i really saw anything that looked odd in it. I know you aint makin Mods to "be number one," but Reborn aint really that great. I cant remember who posted this, but, its a great idea, but if you cant make the idea a reality, its not really worth leading people on that you can make the game properly. I think thats what the person posted. Atleast it was around that. Anyway, summery: Current Reborn Mod = HORRIBLE - Reborn Mod/Game Idea = GREAT.

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