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Subject: Re: Renegade: A New Hope Update  
Posted by [Sir Phoenixx](#) on Sun, 12 Jun 2005 22:07:08 GMT  
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That looks pretty good.

You could hollow out the part where those windows are on the front of the cockpit (or whatever it is) and add a couple simple shapes to make a basic interior.

And, add dents, burn marks, etc. to the texture.

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