Subject: Re: Good VTOL Script combination
Posted by bigwig992 on Tue, 14 Jun 2005 01:14:35 GMT

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Err, the only way I ever got a VTOL to work was like the one in Sole Survivor. In that we just used animated a bone in a cinematic and attached an Orca and a script to it to shoot enemies. It worked alright, but even if you set a looped animation of the bone it wouldn't be very realistic.