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Subject: Re: CnC Reborn Update: Hunter Seekers  
Posted by [Chronojam](#) on Wed, 29 Jun 2005 19:32:46 GMT  
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gbull wrote on Wed, 29 June 2005 08:34The Hunter Seeker Is a crappy Idea. Think of the mass chaos ingame when everyone buys one and its player controled. Unless its self automated, you shouldnt put them ingame.

Unless you can only get one every couple minutes if your control center is still active and it locks the doors on you and guarantees you die once you detonate.

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