Subject: Question? about FDS.
Posted by StoneRook on Tue, 22 Apr 2003 15:18:10 GMT
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I'm about to bring a 32 person online for Renegade.

but i'm concerned by the lack of players playing mod maps.

On my other server - House of Stone - the most i see are 5 players at a time. And usually - when the maps change - they all get dropped. (lack of map on thier rig).

Now - there could be a couple of reasons why this is happening.

1. People don't know or care that they can get fan maps.

2. People just want to play the canned WestWood ones.

3. The choices of maps are limited in playability or fun.

4. Lack of info on maps being played.

5. Server sucks.

6. Renegade is slowly dying. (or mod maps are?)

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So - in order to get an accurate gauge of what people want - Please post what maps (fan based) you play all the time.

PLEASE - don't start a flame war - or comments on how much so and so's map sucks - Just put your choices down. and refrain from commenting on others opinions....

Also - include what starting money you like, radar on/off, Friendly fire, etc....

The server will be running on a Dell Poweredge 2500 Dual processor (1. server - with windows 2000 adv. It is connected to a full T-1 line via fiber optics. (it has 1 gig of memory - and running raid 5 scsi)

The other server will be running on a Dell Poweredge 2000 (same specs as above - but 2 gig mem)

Thank you for your time -