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Subject: Re: CNC Reborn Updates!

Posted by [Spice](#) on Mon, 18 Jul 2005 07:22:21 GMT

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Thanks for the concern on our presentation, but we at cncreborn are working on getting the hand of nod rendered on the W3D engine along with proxy placements and animations.

As soon as we get it W3D Compatible with the rest of the buildings you will be updated. Thanks again for the concern.

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