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Subject: Re: CNC Reborn Updates!

Posted by [Jecht](#) on Mon, 25 Jul 2005 21:41:51 GMT

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Look, he said it was in 3dsmax. He has also shown some models in W3d. Hes not misleading shit since he, and you said it was in 3dsmax in previous posts.

"Renardin" The renders are from 3dsmax. But on Renegade engine we will setup lighting as close as what you can see there.

Misleading my ass. Its only Misleading if you don't know what 3dsmax is, in which case, someone is there to explain its not the same as w3d.