
Subject: Re: Cool Forgotten Mod
Posted by [tooncy](#) on Mon, 22 Aug 2005 17:41:56 GMT
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The best forgotten mod: Tech Assault

Why was it awesome? It was one of the first mods to make good use of the custom scripts.dll file, in that it allowed the Nod team to build a base. There would be an APC at one corner of the map that when destroyed would spawn a construction pad. From the construction pad you could spawn more APCs that built different structures like a bunker, a wall, some turrets, ect. and it all came together great. Playing it was a blast, and some of the best fun I've ever had playing Renegade. Unfortunately, Namehunter kind of dissapeared after its public release and the mod died. There are no mirriors of it right now, although I do I have a copy of it left, and could send it to anyone who is interested.
