
Subject: Re: scripts.dll 2.2 is underway

Posted by [Ma1kel](#) on Tue, 23 Aug 2005 10:35:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

Here, I removed the _except.text that I gave you and it created auto-created a new one. The game likes to crash when you acces a PT and then when you exit get in a vehicle next to the PT. (Which will automatic happen when you exit the PT.)

File Attachments

1) [_except.txt](#), downloaded 261 times
