
Subject: Tiberium bullets

Posted by [GrimmNL](#) on Thu, 22 Sep 2005 15:27:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

I changed the color of the tiberiumrifle bullet from green to blue.

and that is located in 'e_tib_bullet.w3d' i just changed the emitters color to blue.

Only my renguard wont accept the file. of course i know rg cant see what i changed just that i changed something, but is there anything i can do about it so i can use it online with renguard?
