
Subject: Re: 4vall game

Posted by [Dave Mason](#) on Sat, 08 Oct 2005 15:53:54 GMT

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ghost wrote on Mon, 12 September 2005 00:30Ok to most people that come in the the A1game they think cause they are out numbers they are gonna lose...WRONG!
they are only good because they use something called Teamwork.I join the server everyday and i see these dumbass nubbs who think they are rambo and go out toor near there base and start shooting and end up dying in 5 seconds...

the way to win is to put stress on them.By stress i mean attacking from every possible angle and all at once.

For example.On feild when they are nod just have
2 gunners in tunnels with one sniper to cover them.
2 med tanks and 2 MRLs with 2 techs repairing.
2 gunners at the nod bunker

all units shooting the hon will cause the group to panick.
think about it theres 3 ways to hit the HON and if u use teamwork and do what i said most likey u will win.

since everyone is pounding the HON the group will have 2 techs repairing and the rest trying to kill GDI but since GDI is scattered everywhere they will have one tough time doing it.And if u wanted to while this attack is going on some1 can plant a ion at the ref to make them panick more

99% of renegade players are morons. They don't know of the word teamwork.
