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Subject: Re: EA Partners with XWIS Community Service

Posted by [Joey](#) on Tue, 11 Oct 2005 00:27:07 GMT

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As much as I hate to say this. I doubt any one in EA will do anything just because someone says something bad and leave/quitbuying/etc.

I know these sort of people from experience...Ill give a good example.

Star War Galaxies, an MMORPG made by Sony Online Entertainment and licensed and owned by Lucas Arts, has had a very bad history.

#1: Tech support and customer support lies, laughs, and openly admits they are not wanting to help you. All they say is wait for response, one that comes 5 months later, litterrally.

#2: Laggy, glitchy, and horrible problems occure with many graphic, program, and other information. Sony refuses to fix these problems, some which have been in game since the Alpha two or three years ago. Instead they give new buggy items to distract you.

When they made a HORRIBLE engine upgrade and changes, every single proffesion was screwed over, the game wouldnt barely run, and THOUSANDS left. THOUSANDS signed petitions against SOE.

SOE's CEO signed up on the forum and made a statement that "We know things are bad, we are trying to make them better! We are for the fans and have not givin up, we are making the game better!"

Sound familure?

I can name of several companies that do the above. Including EA with other games as well as C&C.

My point: I really think they are trying to get Command and Conquer out of their hair, community and all, regardless of what it takes to quietly do it. I really doubt anything people say like "I will quit buying your games" will cause them to hand WOL over to you people rather than XWIS.

I WOULD LOVE for it to be done, but knowing how the people are in the corporations of this industry...I really doubt it.

Good luck trying however.

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