Subject: Re: Newest project from Blackhand Studios
Posted by rm5248 on Sat, 15 Oct 2005 02:46:20 GMT
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Joseph Collins wrote on Fri, 14 October 2005 18:59This is more directed at anyone/no one, but still. . .
rm5248 wrote on Wed, 12 October 2005 17:36Dibs on weapons! Added weapon stats for each individual weapon.(Namely ranges, rates of fire, and projectile types.) I also added the Single Player Repair Gun to the list and split Gunner's Rocket Launcher from the regular entry, seeing as Gunner drops his own Rocket Launcher instead of a normal one.(Yes, I know it's a glitch, but it's worth keeping separate for now.)

Sweet.

Fixing a few typos now, adding more ammo information, and a few pictures of the guns perhaps...