Subject: buffer overrun
Posted by Dr4ss4s1n on Thu, 10 Nov 2005 18:59:58 GMT

whenever i try 2 play rene with rg it has this message

Microsoft Visual C++ Runtime Library

Buffer overrun Detected!

Program: c:\Westwood...etc....(default folder]

A buffer overrun has been detected which has corrupted the programs internal state. The program cannot safely continue execution and must now be terminated.

i have win 2000 OS..i have tried gettin new drivers and stuff.. and i have reinstalled rene and rg alot.. it still dosent work..if any1 knows how 2 fix this plz post here.