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Subject: Re: stupid a0000000 names

Posted by [Goztow](#) on Wed, 23 Nov 2005 08:01:14 GMT

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Crimson wrote on Tue, 22 November 2005 23:42 We've already been through that idea. Want to see how it ends? Let's say there's a rule that your server name has to reflect your community name. Well, then that makes communities like "All-gaming" and "Aaron's Hut" get to be at the top of the list. Is that fair? No.

The fair solution ranks the servers based on something out of their control.

LOL rank them on the number of players that are currently in. That's more or less out of your control. Ow no, wait: then people will stay in there and idle until it fills up which is pretty bad too. Forget that...

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