Subject: Re: CNC Reborn :: GDI and Nod Electronic Binoculars Posted by Lijitsu on Sat, 10 Dec 2005 17:42:27 GMT View Forum Message <> Reply to Message

I do like those better as Nod's binocs. The way I figure things, is that Nod is more stealth and quick actions, therefor their gear needs to be small and light, so as not hinder them. GDI, however, is a full force army, much the U.S. or Russian armies, great at killing things with overpowered weaponry. GDI's equipment is meant to be more powerful, therefor it's usually bigger.

Great work on the binocs there. I really love the way the new Nod ones look especially. I take the binocs are gonna be standard issue for all soldiers in the field?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums