Subject: Re: Custom Building - MCT invisible ingame?
Posted by Titan1x77 on Tue, 20 Dec 2005 18:07:08 GMT
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Im almost positive I had this problem when setting up the MCT's in C&C_Titanic

Just go over the presets very carefully and make sure you set them up right.....either tha tor the tutorial was missing something you needed to do.

If I can remember what the fix is...I'll be sure to post it.

If you want go ahead and extract the .ddb from my level and examine the MCT preset.