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Subject: Re: scripts.dll 2.4

Posted by [jonwil](#) on Mon, 30 Jan 2006 12:57:55 GMT

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If by "page", you mean hooking the WOL pages, I have no idea how to do that.

You can already hook the PPAGE, TPAGE, MESSAGE and TMSG console commands.

Being able to send data over the network sounds nice but there are issues we would need to work through before we did that.

As for gameover hook, I want to hook the actual end game code so that you can pick up a bunch of things you cant get at easily any other way.

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