Subject: Re: where do i get these thingees.... Posted by Kamuix on Thu, 02 Feb 2006 06:09:16 GMT View Forum Message <> Reply to Message

Yea that things no individual model yo. Its part of de city map C. So you gotta punk it from the whole city model. Use de W3d importer to import de model into Gmax or Renx. And as Exdeath said its in de C&C_City.mix if ya wonderin.

Well goodluck G.

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